AMC: Australian Mathematics Competition Competition Day Guide

A brief guide for running 2017 Online AMC

This guide is for competition day.

AMC School Managers should read the complete Manager's Handbook and prepare supervisors; it can be found at amt.edfinity.com/help

Competition date and timing

Thursday 27 July

Online AMC window: 7 am 27/7/17 to 7 pm 28/7/17 AEST

Primary: 60 minutes Secondary: 75 minutes

The AMC is a competition and should be conducted under exam conditions.

Please ensure you have completed the **system requirements** check prior to competition day. Use the 'System Requirements Check' at amt.edfinity.com/help See also **Technical Information for System Administrators**.

An end-to-end simulation of the competition process is available at 'Competition Preview' on amt.edfinity.com/help

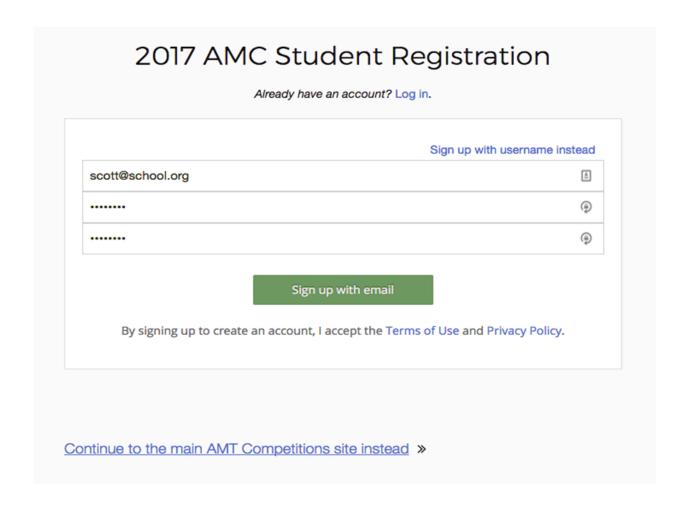
Supervisors need the **AMT school code**, an **activation** code to start the competition (one per sitting group), and an **administration** code to add extra time (keep secure). See complete manual for activation codes.

Students should have a copy of the **scribble** sheet for their division. Mobile phones should be stored away from the students' desks.

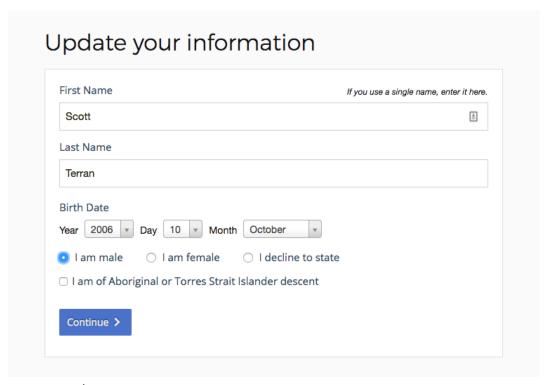
Competition site: amt.edfinity.com

Student registration on competition day

Students go to competition site and sign up with an email address (or username) and password. If
they have used GetSet, they may already have an account. If forgotten, or a new user, enter new
details. NB If a student has recently used GetSet and not logged out, they will need to log out before
registering for the competition.

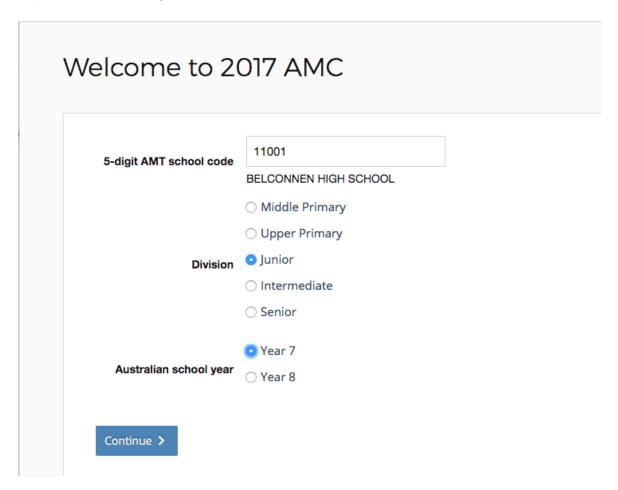


2. Students enter name and other details (overseas single name in top box only)

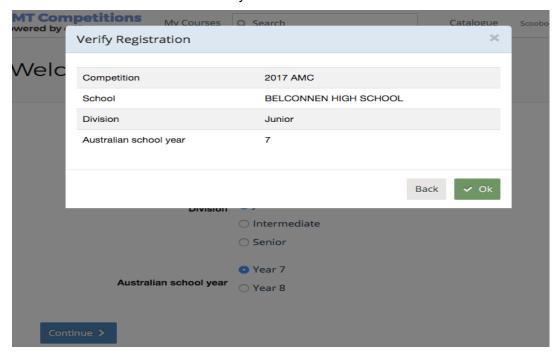


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3. Students enter the five-digit AMT school code, competition division and their school year (imperative for marking). Check the school name is correct.



4. Students will then be asked to verify that information.



The competition start page appears. Students check their login in the right-top corner is correct, or log out and start again. Supervisors read the instructions aloud.



- Questions 1 to 10 are worth 3 points, 11 to 20 are worth 4 points and 21 to 25 are worth 5 points. Questions 26 to 30 are worth 6, 7, 8, 9, and 10 points, respectively.
- The first 25 questions are multiple choice with 5 choices. The last 5 questions have an integer answer between 0 and 999.
- You may have the competition window ONLY open on your device, so NO online calculators.
 Primary students ONLY may use hand calculators.
- Use photocopied scribble sheets supplied to assist in questions with diagrams.
- You can skip questions and return to earlier questions using the menu buttons provided.
- Middle and Upper Primary students have 60 minutes to complete the competition. Junior, Intermediate, and Senior students have 75 minutes to complete the competition.

Belconnen High School Activation Code act_ Start

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Competition begins: give students the **activation** code to start the competition.

Supervisor may use the secure **administration** code to add time to a student's timer during the competition if a computer malfunction or other serious event occurs. This can be done by clicking on the 'Supervisor Access' link on the right side of the student's screen. Keep this code private. Do not SAVE it on the student's device nor give it to a student.

Competition ends: the competition will close off automatically after the set time.

The manager should complete the online certification form at http://www.emailmeform.com/builder/form/tbQU2fcVDAk4ufpCbs5ed8